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WINTER – 2019 EXAMINATION MODEL ANSWER

Subject: Database Management System

Subject Code:

22319

Important Instructions to examiners:

- 1) The answers should be examined by key words and not as word-to-word as given in the model answer scheme.
- 2) The model answer and the answer written by candidate may vary but the examiner may try to assess the understanding level of the candidate.
- 3) The language errors such as grammatical, spelling errors should not be given more Importance (Not applicable for subject English and Communication Skills).
- 4) While assessing figures, examiner may give credit for principal components indicated in the figure. The figures drawn by candidate and model answer may vary. The examiner may give credit for any equivalent figure drawn.
- 5) Credits may be given step wise for numerical problems. In some cases, the assumed constant values may vary and there may be some difference in the candidate's answers and model answer.
- 6) In case of some questions credit may be given by judgement on part of examiner of relevant answer based on candidate's understanding.
- 7) For programming language papers, credit may be given to any other program based on equivalent concept.

Q. No	Sub Q.N.	Answer	Marking Scheme
1.	(a) Ans.	Attempt any FIVE of the following: State any two advantages of DBMS over file processing system. Advantages of DBMS over file processing system: • Reduction in Data redundancy	10 2M
		 Data consistency and integrity Data security Privacy Easy access of data Easy recovery Flexibility 	Any two advanta ges 1M each
	(b) Ans.	Draw three level architecture of DBMS.	2M



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	•	
	User 1 User 2 User 3 User n View 1 View 2 View 3 View n Conceptual level Internal level	Correct diagram 2M
(c)	Define table and field.	2M
Ans.	Table: A table is a collection of related data held in table format. It is a set of data elements using a model of vertical columns and horizontal rows. Field: Each table contains field which is a data structure, used to hold the data. It can also be termed as attribute.	Each definitio n 1M
(d)	Enlist DML commands.	2M
Ans.	• Insert - used to insert new row into table	Any 2
	• Delete- used to delete a row from the table	comman
	• Update – used to modify data in the table.	ds 1M
	• Select – used to view data from a table.	each
(e)	Define primary key and foreign key.	2M
Ans.	Primary key is an attribute or set of attributes used to identify an entity from an entity set. All the values of a primary key should be unique and null values are not allowed.Foreign key is an attribute of an entity which is the primary key of another entity. It is used to show relation between entities. The table	Each definitio n 1M
	containing foreign key is called the child table.	
(f)	List any four string functions in SQL.	2M
Ans.	Initcap(String) – converts first character of string to upper case	_
	Upper(String) – converts the string to upper case	Any
	Lower(String) – converts string to lower case Length(String) – returns the number of characters in the string	four string
	Instr(String, sub) – returns the location of the substring	string function
	Lpad(String, char, number) – returns the string left padded with the	s ½M
	character specified to a total of length specified.	each
	Rpad(String,char,number) – returns the string right padded with the	



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	1				
			r specified to a total of length	-	
			-	other specified characters from	
			end of the string		
			<u>-</u>	or other specified characters	
		from the	e right end of the string		
		Replace	(String, char,char) – replace a	all occurrence of a substring by	
		another	substring		
		Substrin	g(String,number) – extracts su	ibstring from the string	
		Translat	e(String,char,char) – replace	all occurrence of characters by	
		other ch	aracters		
	(g)	State an	y two advantages of function	ns in PL/SQL.	2M
	Ans.	Advanta	ages of functions in PL/SQL:	:	
		• Wor	k can be divided into small	ler modules so that it can be	
		man	ageable and also enhances the	readability of the code.	Any two
		• It pr	omotes reusability.		advanta
		• It is	secure, as the code is in the	database and hides the internal	ges 1M
			base details from the user.		each
		• It in	nproves performance against	running SQL queries multiple	
		time			
2.		Attemp	t any THREE of the followin	ıg:	12
	(a)	Disting	iish between Network and H	Hierarchical model. (Any four	4M
		points)			
	Ans.	Sr.	Network Model	Hierarchical model	
		No.			
		1	Represents tree like	Represents tree like structure	
			structure with many roots	with one root	
		2	Reflects M:N(many to	Reflects 1:N (one-to-	
			many) relations	many)ralations	4
			many) relations	many)relations	Any
		3	Allows a child to have	There can be only one parent	four
		3	•		•
		3	Allows a child to have	There can be only one parent node Relationships between	four
			Allows a child to have more than one parent	There can be only one parent node	four points
			Allows a child to have more than one parent Relationship is represented	There can be only one parent node Relationships between	four points
			Allows a child to have more than one parent Relationship is represented	There can be only one parent node Relationships between records is of parent-child	four points
		4	Allows a child to have more than one parent Relationship is represented as pointers or links	There can be only one parent node Relationships between records is of parent-child type	four points
		4	Allows a child to have more than one parent Relationship is represented as pointers or links This model is free from	There can be only one parent node Relationships between records is of parent-child type There are multiple	four points
		4	Allows a child to have more than one parent Relationship is represented as pointers or links This model is free from such inconsistency as there	There can be only one parent node Relationships between records is of parent-child type There are multiple occurrence of child records	four points
		4	Allows a child to have more than one parent Relationship is represented as pointers or links This model is free from such inconsistency as there is only a single occurrence	There can be only one parent node Relationships between records is of parent-child type There are multiple occurrence of child records	four points



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	to a data element. reached only through a	
	parent	
(b)	Explain any four set operators in SQL with example.	4M
Ans.	Set operators combine the results of two component queries into a single result. Queries containing set operators are called as compound queries. Set operators in SQL are represented with following special keywords as: Union, Union all, intersection & minus. 1) Union: The Union of two or more sets contains all elements, which are present in either or both. Union works as or. The duplicates of both the tables will appear only once. E.g. select ename from emp1 union select ename from emp2; 2) Union all: The Union of 2 or more sets contains all elements, which are present in both, including duplicates. E.g. select ename from emp1 union all select ename from emp2; 3) Intersection: The intersection of two sets includes elements which are present in both. E.g. select ename from emp1 intersect select ename from emp2; 4) Minus: The minus of two sets includes elements from set1 minus elements of set2.	1M each for explanat ion of operator s with example
	E.g. select ename from emp1 minus select ename from emp2;	
(c) Ans.	Describe Views and write a command to create view. A view is a virtual table based on the result set of the SQL statement. The fields in a view are fields from one or more than one table in the database. SQL functions, where, join statements can be added to a view and the data in it can be presented as if it were from one table. The database engine recreates the data, using the view's SQL statement, every time a user queries a view. A view can be updated using the create or replace view command. For deleting a view, drop query can be used.	4M Explana tion 3M
	General syntax to create a view: create view viewname as select query. Eg: create view vw_student as select stud_id, stud_name,ssc_per from student;	General syntax/ example 1M
(d) Ans.	Explain implicit and explicit cursors. A cursor is a temporary work area created in system memory when an SQL statement is executed. A cursor is a set of rows together with a pointer that identifies a current row. It is a database object to retrieve	4M



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		data from result set on row at a time.	
		Implicit cursor: these types of cursors are generated and used by the system during the manipulation of a DML query. An implicit cursor is also generated by the system when a single row is selected by a SELECT command. Programmers cannot control the implicit cursors.	Each explanat ion 2M
		Explicit cursor: this type of cursor is created by the user when the select command returns more than one row, and only one row is to be processed at a time. An explicit cursor can move from one row to another in a result set. An explicit cursor uses a pointer that holds the record of a row. To create an explicit cursor the following steps are used. 1. Declare cursor: this is done in the declaration section of PL/SQL	
		 Declare carson and is done in the declaration section of TEISQE program. Open: this step is done before the cursor is used to fetch the records. Fetch: used to retrieve data row by row from the cursor. Close: once the processing of the data is done, the cursor can be closed. 	
3.		Attempt any THREE of the following:	12
3.	(a)	State and explain 3NF with example.	12 4M
3.	(a) Ans.		



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	<u></u>	
	product_name,rate)	
	Now the above two tables are in 2NF	
	Step 2: To convert the above tables in 3NF, we have to	
	decomposehem in three tables satisfying the transitive dependencies	
	property.	
	Table 4: Supplier Details	
	(Supplier_no,Supplier_name,Supplier_city)	
	Table 5: Product Details:	
	(Product_code, product_name,rate)	
	Table 6: Order Details (or Transaction Details)	
	((Order_no,Supplier_no,Product_code,Order_quantity,Order_amount	
	Hence the above three tables are satisfying Transitive dependencies.	
	Thus they are in 3NF.	
(b)	Define index. Explain it's types.	4M
Ans.	An Index is a schema object. It is used by the oracle server to	
	improve the speed of retrieval of the rows from a table .Indexes are of	Definitio
	two types based on number of columns included in the index.	n 1M
	The types of index are:	
	1) Simple index : An index created on a single column of table is	
	called as simple index	
	Syntax:	Each
	SQL>Create Index index_name on tablename(attribute);	type
	Example: Create index emp_index on emp(empno);	$1^{1/2}M$
	2) Composite Index: An index created on more than one column is	
	called composite index.	
	Syntax:	
	SQL>Create Index index_name on	
	tablename(attribute1,attribute2);	
	Example: Create index emp_index on emp(empno,ename);	
(c)	Explain Exception handling with it's types.	4M
Ans.	An exception is an error condition during a program execution.	
	PL/SQL supports programmers to catch such conditions	Explana
	using EXCEPTION block in the program and an appropriate action	tion 2M
	is taken against the error condition.	
	There are two types of exceptions –	
	1) System-defined exceptions/Predefined exceptions/Built-in	
	exceptions	
	. =	



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2) User-defined exception Predefined exceptions- PL/SQL provides predefined Exception, which are executed when any database rule is violated by a program.	
Example: NO_DATA_FOUND, ZERO_DIVIDE. Syntax for Predefined Exception Handling:	Types
The general syntax for exception handling is as follows.	1 ypes 2M
DECLARE <declarations section=""> BEGIN <executable command(s)=""></executable></declarations>	
EXCEPTION <exception goes="" handling="" here=""> WHEN exception1 THEN</exception>	
exception1-handling-statements WHEN exception2 THEN exception2-handling-statements	
WHEN exception3 THEN exception3-handling-statements	
WHEN others THEN exception3-handling-statements	
END;	
User defined Exceptions:	
PL/SQL allow us to define our own exception according to the need of our program. A user defined exception must be declared and then raised explicitly.	
Syntax for User defined Exception: DECLARE	
exception_name EXCEPTION; BEGIN	
IF condition THEN RAISE exception_name; END IF;	
EXCEPTION WHEN exception_name THEN	
statement; END;	



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	(d) Ans.	Explain ACID properties of traction. A transaction can be defined as a group of tasks. A single task is the	4M
	AIIS.	minimum processing unit which cannot be divided further.	
		ACID Properties	
		A transaction is a very small unit of a program and it may contain several lowlevel tasks. A transaction in a database system must maintain Atomicity, Consistency, Isolation, and Durability – commonly known as ACID properties – in order to ensure accuracy, completeness, and data integrity.	Explana tion of each property
		• Atomicity: This property states that a transaction must be treated as an atomic unit, that is, either all of its operations are executed or none. There must be no state in a database where a transaction is left partially completed. States should be defined either before the execution of the transaction or after the execution/abortion/failure of the transaction.	1M
		• Consistency: The database must remain in a consistent state after any transaction. No transaction should have any adverse effect on the data residing in the database. If the database was in a consistent state before the execution of a transaction, it must remain consistent after the execution of the transaction as well.	
		• Isolation : In a database system where more than one transaction are being executed simultaneously and in parallel, the property of isolation states that all the transactions will be carried out and executed as if it is the only transaction in the system. No transaction will affect the existence of any other transaction.	
		• Durability: The database should be durable enough to hold all its latest updates even if the system fails or restarts. If a transaction updates a chunk of data in a database and commits, then the database will hold the modified data. If a transaction commits but the system fails before the data could be written on to the disk, then that data will be updated once the system springs back into action.	
4.	(a) Ans.	Attempt any THREE of the following: Explain strong and weak entity set. Strong entity set: An entity set that has sufficient attributes to form a primary key is	12 4M



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); 2) The ALTER TABLE statement is used to add, delete, or modify columns in an existing table. The ALTER TABLE statement is also used to add and drop various constraints on an existing table. i) To add Columns in a table Syntax: ALTER TABLE table_name ADD column name datatype; Example **ALTER TABLE Customers** ADD Email varchar2(20); ii) To delete a column in a table ALTER TABLE *table_name* DROP COLUMN column name; Example **ALTER TABLE Customers** DROP COLUMN Email; iii) To modify a column in a table Syntax: ALTER TABLE *table_name* MODIFY COLUMN column_name datatype; Example **ALTER TABLE Customers** MODIFY COLUMN *customeridnumeric*(10); iv) To add Constraints in A table Syntax: ALTER TABLE *table_name* ADD constraint constraintname (*column_name*); Example: **ALTER TABLE Customers** ADD constraint primary key(CustomerID);



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(c)	Define database trigger. How to create and delete trigger?	4M
Ans.	Triggers are stored programs, which are automatically executed or	
	fired when some events occur. Triggers are, in fact, written to be	Definitio
	executed in response to any of the following events –	n 1M
	• A database manipulation (DML) statement (DELETE,	
	INSERT, or UPDATE)	
	• A database definition (DDL) statement (CREATE, ALTER, or DROP).	
	Triggers can be defined on the table, view, schema, or database with	
	which the event is associated.	
	Creating Triggers	
	The syntax for creating a trigger is –	
	CREATE [OR REPLACE] TRIGGER trigger_name	
	{BEFORE AFTER INSTEAD OF }	Create
	{INSERT [OR] UPDATE [OR] DELETE}	2M
	[OF col_name]	2171
	ON table_name	
	[REFERENCING OLD AS o NEW AS n]	
	[FOR EACH ROW]	
	WHEN (condition)	
	DECLARE	
	Declaration-statements	
	BEGIN	
	Executable-statements	
	EXCEPTION	
	Exception-handling-statements	
	END;	
	To delete a trigger:	
	Syntax:	Delete
	DROP TRIGGER trigger_name.	<i>1M</i>
(d)	Explain any one control structure in PL/SQL with example.	4M
Ans.	PL/SQL has three categories of control statements: conditional	
	selection statements, loop statements and sequential control	
	statements.	
	PL/SQL categories of control statements are:	
	• Conditional selection statements, which run different statements	
	for different data values.	



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The conditional selection statements are IF and CASE.

• **Loop statements**, which run the same statements with a series of different data values.

The loop statements are the basic LOOP, FOR LOOP, and WHILE LOOP.

Explana tion of Any one control structur e 4M

The EXIT statement transfers control to the end of a loop. The CONTINUE statement exits the current iteration of a loop and transfers control to the next iteration. Both EXIT and CONTINUE have an optional WHEN clause, where you can specify a condition.

Sequential control statements, which are not crucial to PL/SQL programming.

The sequential control statements are GOTO, which goes to a specified statement, and NULL, which does nothing.

1) Conditional Control: IF and CASE Statements:

The IF statement lets us execute a sequence of statements conditionally. That is, whether the sequence is executed or not depends on the value of a condition. There are three forms of IF statements: IF-THEN, IF-THEN-ELSE, and IF-THEN-ELSIF. The CASE statement is a compact way to evaluate a single condition and choose between many alternative actions.

IF-THEN Statement: The simplest form of IF statement associates a condition with a sequence of statements enclosed by the keywords THEN and END IF (not ENDIF), as follows:

IF condition THEN sequence_of_statements END IF:

IF-THEN-ELSE Statement: The second form of IF statement adds the keyword ELSE followed by an alternative sequence of statements, as follows:

IF condition THEN sequence_of_statements1



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ELSE

sequence_of_statements2

END IF:

IF-THEN-ELSIF Statement: The third form of IF statement uses the keyword ELSIF (not ELSEIF) to introduce additional conditions, as follows:

IF condition1 THEN

sequence_of_statements1

ELSIF condition2 THEN

sequence_of_statements2

ELSE

sequence_of_statements3

END IF;

CASE Statement: Like the IF statement, the CASE statement selects one sequence of statements to execute.

IF grade = 'A' THEN

dbms_output.put_line('Excellent');

ELSIF grade = 'B' THEN

dbms_output.put_line('Very Good');

ELSIF grade = 'C' THEN

dbms_output.put_line('Good');

ELSIF grade = 'D' THEN

dbms output. put line('Fair');

ELSIF grade = 'F' THEN

dbms output.put line('Poor');

ELSE

dbms_output.put_line('No such grade');

END IF;

END CASE;

2) Iterative Control: LOOP and EXIT Statements: LOOP statements let us execute a sequence of statements multiple times. There are three forms of LOOP statements: LOOP, WHILE-LOOP, and FOR-LOOP.

LOOP: The simplest form of LOOP statement is the basic (or



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infinite) loop, which encloses a sequence of statements between the keywords LOOP and END LOOP, as follows:

LOOP

 $sequence_of_statements$

END LOOP;

WHILE-LOOP: The WHILE-LOOP statement associates a condition with a sequence of statements enclosed by the keywords LOOP and END LOOP, as follows:

WHILE condition LOOP sequence_of_statements END LOOP;

Before each iteration of the loop, the condition is evaluated. If the condition is true, the sequence of statements is executed, then control resumes at the top of the loop. If the condition is false or null, the loop is bypassed and control passes to the next statement.

FOR-LOOP: Whereas the number of iterations through a WHILE loop is unknown until the loop completes, the number of iterations through a FOR loop is known before the loop is entered. FOR loops iterate over a specified range of integers. The range is part of an *iteration scheme*, which is enclosed by the keywords FOR and LOOP. A double dot (..) serves as the range operator. The syntax follows:

FOR counter IN [REVERSE] lower_bound..higher_bound LOOP sequence_of_statements
END LOOP

3)Sequential Control: GOTO and NULL Statements: Unlike the IF and LOOP statements, the GOTO and NULL statements are not crucial to PL/SQL programming.

GOTO Statement

The GOTO statement branches to a label unconditionally. BEGIN

...

GOTO insert row;

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	< <insert_row>> INSERT INTO empVALUES END;</insert_row>	
(e)	Describe database backups with it's types.	4M
Ans.	Regular backups are required to protect database and ensure <i>its</i> restoration in case of failure. Various <i>backup types</i> provide different protection to our database. Backing up and restoring data is one of the most important responsibilities of IT professionals	Descript ion 2M
	Three common types of database backups can be run on a desired system: normal (full), incremental and differential .	
	i) Normal or Full Backups:	
	When a normal or full backup runs on a selected drive, all the files on that drive are backed up. This, of course, includes system files, application files, user data — everything. Those files are then copied to the selected destination (backup tapes, a secondary drive or the cloud), and all the archive bits are then cleared.	Types 2M
	Normal backups are the fastest source to restore lost data because all the data on a drive is saved in one location.	
	ii) Incremental Backups:	
	A common way to deal with the long running times required for full backups is to run them only on weekends. Many businesses then run incremental backups throughout the week since they take far less time. An incremental backup will grab only the files that have been updated since the last normal backup . Once the incremental backup has run, that file will not be backed up again unless it changes or during the next full backup.	
	iii) Differential Backups:	
	An alternative to incremental database backups that has a less complicated restore process is a differential backup. Differential backups and recovery are similar to incremental in that these backups grab only files that have been updated since the last normal backup. However, differential backups do not clear the archive bit. So a file	



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		that is updated after a normal backup will be archived every time a differential backup is run until the next normal backup runs and clears the archive bit.	
5.	(a)	Attempt any TWO of the following: Draw an ER diagram for library management system. (Use Books, Publisher & Member entities). (Note: Consider any relevant diagram)	12 6M
	Ans.	Book-id Pub-id Addres	
		Title Available Name	Correct entities 2M
		Book Published by Publisher	Correct symbols 2M
		Member-id Member-date Member-two	Correct relations hips 2M
		Issue Browe d-by Member Name	
	(b)	Write a command to crate table student (rollno, Stud_name, branch, class, DOB, City, Contact_no) and write down queries for following: (i) Insert one row into the table (ii) Save the data (iii) Insert second row into the table	6M
	Ans.	 (iv) Undo the insertion of second row (v) Create save point S₁. (vi) Insert one row into the table. 	



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_		
	SQL>Create table student(
	Rollno number(5),	
	Stud_name char(10,	Create
	branch varchar(10),	table 3M
	class varchar(10),	
	DOB date,	
	city varchar(15),	
	Contact_no number(12)	
);	
	(i) Insert one row into the table:	
	SQL>Insert into student values(1,'Ram','CO','FirstYear','12-	
	jun-2001','Pune',98576867)	
	Jun-2001; 1 une 5/05/000/)	Each
	(ii) Save the data:	correct
	SQL> commit;	Query
	(OR)	<i>Query</i> ¹ /2M
	SQL> commit work;	each
	5QL commit work,	cucn
	(iii)Insert second row into the table:	
	SQL>Insert into student values(2,'Raj','CO','FirstYear','22-Sep-	
	2002','Mumbai',98896863)	
	(iv)Undo the insertion of second row:	
	SQL> rollback;	
	(OR)	
	SQL> rollback work;	
	(c)C=-4	
	(v)Create savepoint s1:	
	SQL>Savepoint s1;	
	(vi) insert one row into the table:	
	SQL>Insert into student values(3,'Beena','CO','FirstYear','30-	
	Dec-2002','Mumbai',97846455)	
	(c) Consider following schema:	6M
	EMP (empno, deptno, ename, salary, designation, join_date,	
	DOB, dept_location). Write down SQL queries for following:	
	(i) Display employees name & number in decreasing order of	
	salary.	



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	Ans.	 (ii) Display employee name & employee number whose designation is Manager. (iii) Display age of employees with ename. (iv) Display total salary of all employees. (v) Display employee names having deptno as 20 and dept_location is Mumbai (vi) Display name of employee who earned lowest salary. (i)Display employees name &number in descending order of salary: SQL> select ename,empno from EMP order by salary desc; 	
		 (ii) Display employee name & employee number whose designation is Manager. SQL> select ename, empno from EMP where designation='Manager'; (iii) Display age of employees with ename SQL> select round ((sysdate - DQR) /365, 0) as "age" oname. 	Each correct Query 1M
		SQL>select round ((sysdate - DOB) /365, 0) as "age",ename from EMP; OR	
		select months_between(TRUNC(sysdate),DOB)/12 as "age" ,ename from EMP; (**Note consider any other logic also)	
		(iv)Display total salary of all employees. SQL> select sum(salary) from EMP;	
		(v)Display employee names having deptno as 20 and dept_location is Mumbai. SQL> select enamefrom EMP where deptno=20 and dept_location='Mumbai';	
		(vi)Display name of employee who earned lowest salary SQL> select ename from EMP where salary=(select min(salary) from EMP);	
6.	(a)	Attempt any TWO of the following: Consider the structure for book table as Book-Master (bookid, bookname, author, no_of copies, price) Write down SQL queries for following:	12 6M



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	(i) Write a command to create Book_master table.	
	(ii) Get authorwise list of all books.	
	(iii) Display all books whose price is between ₹ 500 & ₹ 800.	
	(iv) Display all books with details whose name start with 'D'.	
	(v) Display all books whose price is above ₹ 700.	
	(vi) Display all books whose number of copies are less than 10.	
Ans.	(12) 2 35 144 44 5 0 0 125 11 205 11 2	
	(i)Write a command to create Book_Master table table.	
	SQL>Create table Book-Master(
	bookid number(5),	
	bookname char(10),	
	authorvarchar(20),	Each
	no_of_copiesnumber(10),	correct
	price number(10,2)	Query
);	iM
	<i>''</i>	
	(ii)Get authorwise list of all books.	
	SQL>Select sum(no_of copies) from Book_Master group by	
	author;	
	(iii)Display all books whose price is between Rs.500 & Rs. 800	
	SQL> Select * from Book_Master where price between 500 and	
	800;	
	OR	
	SQL> Select * from Book_Master where price >=500 and	
	price<=800;	
	(iv) Display all books with details whose name start with 'D'	
	SQL> Select bookname from Book_Master where bookname like	
	'D%';	
	(v)Display all books whose price is above Rs. 700	
	SQL>Select * from Book_Master where price >700;	
	(vi) Display all books whose number of copies are less than 10	
	SQL>Select * from Book_Master where no_of_copies<10;	
(b)	Write a PL/SQL program to print n even numbers using For	6M
	Loop.	
	(Note: Any other logic can be allowed)	



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			1
	Ans.	declare	_
		num number;	Correct
		n number:=&n	logic 3M
		begin	
		for num in 1n loop	
		if(mod(num,2)=0) then	~
		dbms_output_line('Even no are :' num);	Correct
		end if;	syntax
		end loop;	<i>3M</i>
	()	end;	OM.
	(c)	Describe database privileges. Write down the procedure for	6M
	Ana	granting & revoking privileges in database objects to the users.	
	Ans.	Database privileges:	
		When multiple users can access database objects, authorization can be controlled to these objects with privileges. Every object has an	
		owner. Privileges control if a user can modify an object owned by	Databas
		another user. Privileges are granted or revoked either by the instance	e
		administrator, a user with the ADMIN privilege or, for privileges to a	Privilege
		certain object, by the owner of the object.	s 2M
		1) System Privileges:	5 2171
		System privileges are privileges given to users to allow them to	
		perform certain functions that deal with managing the database and	
		the server	
		e.gCreate user, Create table, Drop table etc.	
		eigereute user, ereute tusie, Brop tusie etc.	
		2) Object Privileges:	
		Object privileges are privileges given to users as rights and	
		restrictions to change contents of database object – where database	
		objects are things like tables, stored procedures, indexes, etc.	
		Ex. Select,insert,delete,update,execute,references etc	
		Due advise for greating privileges	
		Procdure for granting privileges Crants This command is used to give permission to user to do	
		Grant: This command is used to give permission to user to do operations on the other user's object.	Procedu
		Syntax: Grant <object privileges="">on<object< th=""><th>re for</th></object<></object>	re for
		name>to <username>[with grant option];</username>	granting
		Example: Grant select, update on emp to user1;	privilege
		Example. Grant select, update on emp to userr,	S
		Procedure for revoking privileges	2M
		Revoke: This command is used to withdraw the privileges that has	
oxdot		220.000. This command to asset to withdraw the privileges that has	i



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been granted to a user. Syntax: Revoke <object privileges="">on<object name="">from</object></object>	Procedu re for
<pre><username>;</username></pre>	revoking
Example: Revoke select, update on emp from user1;	privilege
	s 2M